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Latihan 1

import java.util.Scanner;

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\* @author Windows-10

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public class Latihan1 {

public static void main(String[] args) {

// Buat Scanner

Scanner inp = new Scanner (System.in);

// Ambil Nama

System.out.print("Masukkan nama anda = ");

String Nama = inp.next();

// Ambil NIM

System.out.print("Masukkan NIM = ");

String nim = inp.next();

// Ambil Nilai

System.out.print("Masukkan nilai = ");

int nilai = inp.nextInt();

if (nilai < 55 ) {

System.out.println("Anda tidak lulus");

}

}

}

Latihan 2

import java.util.Scanner;

public class Latihan2 {

public static void main(String[] args) {

//membuat variabel dan scanner

int nilai;

String grade = null;

String nama;

Scanner scan = new Scanner(System.in);

//mengambil input

System.out.print("Nama:");

nama = scan.nextLine();

System.out.print("Inputkan nilai : ");

nilai = scan.nextInt();

//hitung gradenya

if (nilai >= 100 ) {

System.out.print("grade = A");

} else if(nilai >= 85 ) {

System.out.print("grade = B");

} else if(nilai >= 75 ) {

System.out.print("grade = C");

} else if(nilai >= 65 ) {

System.out.print("grade = D");

} else if(nilai >= 55 ) {

System.out.print("grade = E");

} else {

System.out.print("grade = E");

}

}

}

Latihan 3

import java.util.Scanner;

/\*\*

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\* @author Windows-10

\*/

public class Latihan3 {

private static int tinggibadan;

public static void main(String[] args) {

// Buat Scanner

Scanner inp = new Scanner(System.in);

// Ambil Nama

System.out.print("Masukkan nama anda : ");

String Nama = inp.next();

// Ambil jenis kelamin

System.out.print("Jenis kelamin : ");

String JenisKelamin = inp.next();

//hitung tinggi badan

if(tinggibadan >= 170 ) {

System.out.print("Anda Gagal");

} else if(tinggibadan >= 230 ) {

System.out.print("Selamat anda lulus");

}

}

}

Latihan 4

public class Latihan4 {

public static void main(String[] args) {

char nilai = 0;

printf("Masukkan Nilai Huruf\t: ");

scanf(nilai);

switch(nilai)

{

case 'A':

printf("Nilai Angka 4\n");

break;

case 'B':

printf("Nilai Angka 3\n");

break;

case 'C':

printf("Nilai Angka 2\n");

break;

case 'D':

printf("Nilai Angka 1\n");

case 'E':

printf("Nilai Angka 0\n");

break;

case 'a':

printf("Nilai Angka 4\n");

break;

case 'b':

printf("Nilai Angka 3\n");

break;

case 'c':

printf("Nilai Angka 2\n");

break;

case 'd':

printf("Nilai Angka 1\n");

break;

case 'e':

printf("Nilai Angka 0\n");

break;

default :

printf("Mohon maaf Program Tidak Mendukung");

}

}